

**ABSTRACT OF THE DISCLOSURE**

The present invention provides an adaptive computing engine (ACE) that includes processing nodes having different capabilities such as arithmetic nodes, bit-manipulation nodes, finite state machine nodes, input/output nodes and a programmable scalar node (PSN). In accordance with one embodiment of the present invention, a common architecture is adaptable to function in either a kernel node, or k-node, or as general purpose RISC node. The k-node acts as a system controller responsible for adapting other nodes to perform selected functions. As a RISC node, the PSN is configured to perform computationally intensive applications such as signal processing.